YIWEI YANG

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EDUCATION

UC Santa Cruz, Ph.D. Student

08/2022 - 06/2028

• Major: Computer Science, advised by Andi Quinn. 22 Fall TA of Computer Architecture

ShanghaiTech University, Undergraduate

09/2018 - 06/2022

• Major: Computer Science, finished Compiler, Network, Database, OS, CA, Convex, RL, Parallel Computing. 21& 22 Spring TA of Compiler

WORK EXPERIENCE

Jump Trading, Shanghai, China

07/2020 - 09/2020

(Linux Team) Production Engineer Intern

- High Frequency Trade Order Book simulation applying Linear.Regression Method.
- Designed a user interface to automate the core affinity of jobs.
- Designed an eBPF exporter of GPFS full OSS lifetime traces for better reporting the bottleneck.

Research Experience

Storage Systems Research Center, UC Santa Cruz

08/2022 - Present

(Graduate Research) Assistant

 $\bullet\,$ Data-driven CXL.mem allocation, prefetching, and replacement policies Operating System.



- Make Hardware Software Co-design for on CXL.cache data movement
- Make universal migration based on WebAssembly and PTX $^{\mathsf{MV}}$
- Make cross kernel-user space eBPF observation for distributed system ${\mathfrak A}$

SELECTED PUBLICATIONS

"eGPU: Extending eBPF Programmability and Observability to GPUs" HCDS25 Yiwei Yang, Tong Yu, Yusheng Zheng, Andi Quinn.

"wBPF: Efficient Edge-Case Observability for CXL Pooling systems via eBPF" HCDS25 Yusheng Zheng, Tong Yu , Yiwei Yang , Andi Quinn.

"Extending Applications Safely and Efficiently" OSDI25 Yusheng Zheng, Tong Yu, Yiwei Yang, Yanpeng Hu, Xiaozheng Lai, Dan Williams, Andi Quinn.

"Transparent and Efficient Live Migration across Heterogeneous Hosts with Wharf" Preprint Yiwei Yang, Aibo Hu, Yusheng Zheng, Brian Zhao, Xinqi Zhang, Andi Quinn

"CXLMemSim: A pure software simulated CXL.mem for performance characterization." Yarch23 Yiwei Yang Pooneh Safayenikoo, Jiacheng Ma, Tanvir Ahmad Khan, Andi Quinn.

Selected Portfolios

$ext{TVA}_{ ext{https://github.com/Sluglab/TVA}}$

Exploiting Control-flow Enforcement Technology for Sound and Precise Static Binary Disassembly

$MVVM_{\rm https://github.com/Multi-V-VM/MVVM}$

An LLM agent debugging playground

$het GPU_{\rm https://github.com/vickiegpt/het GPU}$

Live Migration middleware for Heterogeneous GPU

SKILLS

- **Programming Languages**: not limited to any specific language, and experienced in Python/C++/Rust, comfortable with Golang/C/Java/Scala/TypeScript (in random order).
- System: Specialist in Compiler & Performance Analysis, familiar with LLVM, MLIR, Gem5, WASM, gdb, eBPF, ptx, qemu, chisel, Linux mm & observability subsystem.
- Machine Learning: familiar with general knowledge of machine & reinforce learning, interested of System for LLM for Sys.

Miscellaneous

- Interests: HPC, Architecture, Security, JIT, CXL, LLM4Sys4LLM, etc.
- Lead GeekPie HPC Ranked 2, SC-SCC21. Ranked 4, ISC22. Advise Not-Slow-Slug Ranked 2, ISC23.
- Advise Kiki Zhang, Zhen Cao to be Ph.D. students.
- Google Summer of Code Mentor for BPFTime